**NFT-City.io**

Note: our website use similar system than <https://app.nextearth.io/buy-land>

* Visit this page to see the main idea please and analyse the page to understand all codes and software they use.

STEP 1 – until people can purchase and mint one land or multiple lands.

Add a app page like app.nft-city.io:

* Map of the Earth (use MapBox, like NextEarth.io)
* Login (people can register and login to their account)
* Divide the Map with pixels (10 meters x 10 meters)
* Define each NFT (one pixel = one NFT) with 2 numbers (latitude and longitude)
* Differenciate ‘Sea’ pixels and ‘Land’ pixels
* Add a ‘Connect your Wallet’ button
* Add a search box (search address)
* Reserve some locations (main cities not for sell now – later by auctions)
* Price to start = 0.97 EUR per land pixel and 0.77 EUR per sea pixel.
* When people select pixels, a box write the price in EURO and MATIC (find a way to have a live convertor)
* People pay with MATIC
* People can see their lands in ‘My Lands’
* People can see and sell their lands in Opensea.io

STEP 2 – MarketPlace

People can sell their lands in the Market Place

STEP 3 – Auctions Start

STEP 4 – NFT ART MODULE

People can create Art on their lands

* With a way to block their content if it’s not acceptable (not in our terms and conditions of use)

STEP 5 – ARCHITECT MODULE

* People can Create 3D buildings

STEP 6 – COLLECTIBLES

* People can buy collectibles

STEP 7 – VR

* People can create things in their lands (galleries, shops, games, etc)
* Businesses can easily use it to open new businesses (Business Module)

STEP 8 – Other NFTs Integrations

* Linked to other projects and Market places

STEP 9 – Token

* Token creation and use for all transactions in NFT City Metaverse

STEP 10 – DEFI

* Staking, Token burning